CE 160 Problem Sets First Semester, 2005-2006

Exercise and page numbers are from the textbook unless indicated otherwise. Study Chapter 1 as needed.

Problem Set 2.1. (Study sections 2.1 and 2.2 on Deterministic Finite Automata)

- 1. Exercise 2.2.3, p. 54
- 2. Exercise 2.2.4 (b), p. 54
- 3. Exercise 2.2.4 (c), p. 54
- 4. Exercise 2.2.5 (a), p. 54
- 5. Exercise 2.2.5 (c), p. 54

Problem Set 2.2.

(Study sections 2.1 and 2.2 on Deterministic Finite Automata)

- 1. Exercise 2.2.5 (d), p. 54
- 2. Exercise 2.2.6 (b), p. 54
- 3. Exercise 2.2.7, p. 54
- 4. Exercise 2.2.8 (a), p. 54
- 5. Exercise 2.2.11, p. 55

Problem Set 2.3.

(Study section 2.3 on Nondeterministic Finite Automata)

- 1. Exercise 2.3.2, p. 66
- 2. Exercise 2.3.3, p. 67
- 3. Exercise 2.3.4 (b), p. 67
- 4. Exercise 2.3.4 (c), p. 67
- 5. Design an NFA who language is the set of all strings over {0,1} such that the 3rd symbol from the end is a 1. Convert this NFA to a DFA.

Problem Set 2.4.

Use the Graphical DFA Editor to do:

- 1. Exercise 2.2.4 (b), p. 54
- 2. Exercise 2.2.5 (a), p. 54
- 3. Exercise 2.2.5 (c), p. 54
- 4. Exercise 2.2.5 (d), p. 54
- 5. Exercise 2.2.6 (b), p. 54

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Problem Set 2.5. (Study section 2.5 on Finite Automata with Epsilon Transitions) 1. Exercise 5.1.4 (a), p. 180

- 2. Exercise 2.5.2, p. 80
- 2. Exercise 2.5.2, p. 80 3. Exercise 2.5.3 (a), p. 80
- 4. Exercise 2.5.3 (b), p. 80
- 4. Exercise 2.5.5 (0), p. 80 5. Exercise 2.5.3 (a) p = 80
- 5. Exercise 2.5.3 (c), p. 80

Problem Set 2.6.

(Study section 3.1 on Regular Expressions)

- 1. Exercise 3.1.1 (b), p. 89
- 2. Exercise 3.1.1 (c), p. 89
- 3. Exercise 3.1.2 (b), p. 89
- 4. Exercise 3.1.3 (a), p. 90
- 5. Exercise 3.1.4 (c), p. 90

Problem Set 2.7.

(Study section 3.2 on Finite Automata and Regular Expressions)

- 1. Exercise 3.2.1 (c), p. 106
- 2. Exercise 3.2.3, p. 106
- 3. Exercise 3.2.4 (c), p. 106-107
- 4. Write a UNIX-style regular expression for floating point constants in C/C++

Problem Set 2.8.

(Study sections 5.1 and 5.2 on Context-Free Grammars and Parse Trees)

- 1. Exercise 5.1.1 (c), p. 179-180
- 2. Exercise 5.1.2, p. 180
- 3. Design a CFG for the set of all strings of balanced parentheses (a string of parentheses is "balanced" if each left parenthesis has a matching right parenthesis, and pairs of matching parentheses are properly nested).
- 4. Exercise 5.1.4 (b), p. 180
- 5. Design a CFG for the set of all palindromes over $\{0,1,2\}$ that have odd length.

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Problem Set 2.9.

(Study sections 6.1 and 6.2 on Pushdown Automata)

- 1. Exercise 6.1.1 (b), p. 228
- 2. Exercise 6.1.1 (c), p. 228
- 3. Design a PDA whose final state language is the set of all strings over {0,1} such that no prefix has more 1's than 0's.
- 4. Design a PDA whose empty stack language is the set of all strings over $\{0,1\}$ such that no prefix has more 1's than 0's.
- 5. Design a PDA whose empty stack language is the set of all strings over $\{0,1\}$ with an equal number of 0's and 1's.

Problem Set 2.10.

None

Problem Set 2.11.

Use the project on "Tabular Representation of Finite Automata" to do:

- 1. Exercise 2.2.4 (b), p. 54
- 2. Exercise 2.2.5 (a), p. 54
- 3. Exercise 2.2.5 (c), p. 54
- 4. Exercise 2.2.5 (d), p. 54
- 5. Exercise 2.2.6 (b), p. 54

Problem Set 2.12.

Do the following exercises using the NFA to DFA Converter:

- 1. Exercise 2.3.1, p. 66
- 2. Exercise 2.3.2, p. 66
- 3. Exercise 2.3.3, p. 67