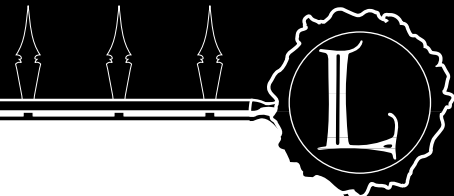


LASOMBRA™



Antitribu®

Name:

Nature:

Clan:

Player:

Demeanor:

Generation:

Chronicle:

Concept:

Haven:

Attributes

Physical

Strength ●○○○○○○○
 Dexterity ●○○○○○○○
 Stamina ●○○○○○○○

Social

Charisma ●○○○○○○○
 Manipulation ●○○○○○○○
 Appearance ●○○○○○○○

Mental

Perception ●○○○○○○○
 Intelligence ●○○○○○○○
 Wits ●○○○○○○○

Abilities

Talents

Acting ○○○○○○○○
 Alertness ○○○○○○○○
 Athletics ○○○○○○○○
 Brawl ○○○○○○○○
 Dodge ○○○○○○○○
 Empathy ○○○○○○○○
 Intimidation ○○○○○○○○
 Leadership ○○○○○○○○
 Streetwise ○○○○○○○○
 Subterfuge ○○○○○○○○

Skills

Animal Ken ○○○○○○○○
 Drive ○○○○○○○○
 Etiquette ○○○○○○○○
 Firearms ○○○○○○○○
 Melee ○○○○○○○○
 Music ○○○○○○○○
 Repair ○○○○○○○○
 Security ○○○○○○○○
 Stealth ○○○○○○○○
 Survival ○○○○○○○○

Knowledges

Bureaucracy ○○○○○○○○
 Computer ○○○○○○○○
 Finance ○○○○○○○○
 Investigation ○○○○○○○○
 Law ○○○○○○○○
 Linguistics ○○○○○○○○
 Medicine ○○○○○○○○
 Occult ○○○○○○○○
 Politics ○○○○○○○○
 Science ○○○○○○○○

Advantages

Disciplines

Dominate ○○○○○○○○
 Obtenebration ○○○○○○○○
 Potence ○○○○○○○○
 _____ ○○○○○○○○
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Backgrounds

_____ ○○○○○○○○
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 _____ ○○○○○○○○
 _____ ○○○○○○○○

Virtues

Conscience ●○○○○○
 Self-Control ●○○○○○
 Courage ●○○○○○

Other Traits

_____ ○○○○○○○○
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Humanity

_____ ○○○○○○○○

Willpower

○○○○○○○○○

Blood Pool

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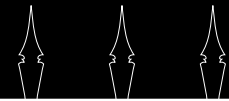
Health

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

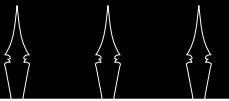
Weakness

Cannot be seen in mirrors or other reflective surfaces.

Attributes: 7/5/3 Abilities: 13/9/5 Disciplines: 3 Backgrounds: 5 Virtues: 7 Freebie Points: 15 (7/5/2/1)



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VAMPIRE: The Masquerade®

Merits & Flaws

| Merit | Type | Cost | Flaw | Type | Bonus |
|-------|------|------|------|------|-------|
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Experience

| | |
|---------------------|---------------------------|
| TOTAL: _____ | TOTAL SPENT: _____ |
| Gained From: | Spent On: |
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Derangements

Name

Derangements

Name

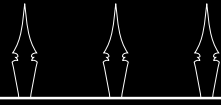
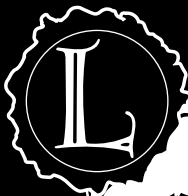
Combat

| Weapon | Difficulty | Damage | Conceal | Range | Rate | Clip |
|--------|------------|--------|---------|-------|------|------|
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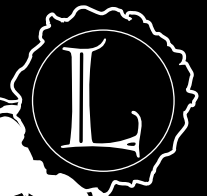
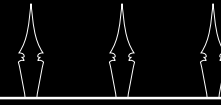
Brawling Table

| Maneuver | Accuracy | Damage |
|-----------|----------|----------------------|
| Bite | 5 | Strength +1 |
| Punch | 6 | Strength |
| Grapple | 6 | Strength |
| Claw | 6 | Strength +2 |
| Kick | 7 | Strength +1 |
| Body Slam | 7 | Special; See Options |

Armor: _____



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VAMPIRE: The Masquerade® Expanded Background

Allies

Influence

Clan Prestige

Mentor

Contacts, Minor

Resources

Contacts, Major

Retainers

Herd

Status

Possessions

Gear (Carried)

Equipment (Owned)

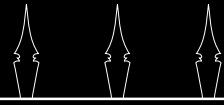
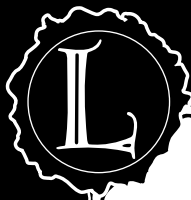
Feeding Grounds

Vehicles

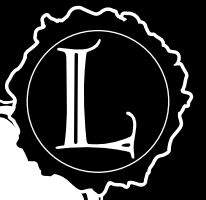
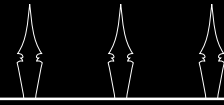
Havens

Location

Description



LASOMBRA™



VAMPIRE: The Masquerade®

History

Prelude

Title _____

Packs Led _____

Significant Accomplishments _____

Appearance

Age _____

Apparent Age _____

Date of Birth _____

RIP _____

Hair _____

Eyes _____

Race _____

Nationality _____

Height _____

Weight _____

Sex _____

Visuals

Coterie Chart

Character Sketch

| | |
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